

EVE Online Full Version Free



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About This Game



PLAY FREE
Experience the vast spaceship MMO for free as an Alpha, or upgrade to Omega and enjoy unlimited ship and skill access.



OVER 350 SHIPS
From small nimble craft to formidable warships, each with advantages and completely customizable.



NEW EDEN
Set 21,000 years in the future, EVE takes place in a distant cluster of over 7,000 star systems called New Eden.



CONTINUOUS DEVELOPMENT
Over 15 years of free expansions leading to continual development and evolution of gameplay.



IMMENSE SANDBOX
The biggest single shard spaceship MMO of all time, alive with the unrelenting activity and combined history of its players.



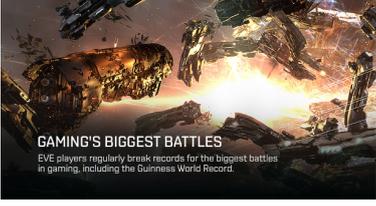
LEGENDARY COMMUNITY
Become part of a legendary playerbase, flying together to share wealth and glory while writing your own unique player stories.



LIMITLESS CHOICES
What you do in New Eden is entirely up to you. Pursue a life of exploration, warfare, prosperity, or all of the above.



CHARACTER PROGRESSION
Training skills opens up new avenues of character development. The process is passive and will continue in and out of game.



GAMING'S BIGGEST BATTLES
EVE players regularly break records for the biggest battles in gaming, including the Guinness World Record.

Title: EVE Online
Genre: Action, Free to Play, Massively Multiplayer, RPG, Strategy
Developer:
CCP
Publisher:
CCP
Release Date: 6 May, 2003

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Minimum:

OS: Windows 7

Processor: Intel Dual Core @ 2.0 GHz, AMD Dual Core @ 2.0 GHz)

Memory: 2 GB

Hard Drive: 20 GB Free Space

Video: AMD Radeon 2600 XT or NVIDIA GeForce 8600 GTS

Network: ADSL connection (or faster)

English, German, Russian, French







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Dont be fooled by the action packed trailers and the really cool effects..

this game isnt anything CLOSE to that action packed.

99.99% of the time you cant even see what's shooting you, you just see a red triangle. Thats what you fight.. lots and lots of red triangles.

Its boring AF.

. So, I started playing this game in 2011. This game has grown quite a lot. Its not a forgiving game and its not "just" a game. Eve: Online is a hobby. It is hard to play the game for an hour or two a day. Its not impossible, but its hard. Not only is it hard to play this game without sinking your life and soul into it, but its very hard to play solo without having alternative accounts or without throwing lots of money at the game. The only really fun way that I've found to play this game, is to join an alliance or coalition (group of alliances outside of the game) that have a similar mindset to how you want to play a game. Without other people to help you, this game seems futile. OVERALL, if you have time and money to sink into this game, knock yourself out and try out the game. If you don't have time OR the money for this game steer clear of it. I love this game, but as I've grown up from starting in 2011, its been increasingly hard to find time for this game.. L2P!

This game will NOT hold your hand after the tutorial, you actually have to use your head and learn how to counter others. . 55BRL(Reais) montly sub, F* you CCP. thought id give it a try, 3 years and 3 accounts later i've won eve.

Don't let my hours fool you, I use the client outside of Steam.

Eve can be a lot of fun, but my god is the learning curve high. I mean really high, and once you really do understand how to play, you may not enjoy it. It's certainly not for everyone, and depending on what you really want to do, you might need to pay the subscription to do it. Honestly if you don't you're only going to get so far, as it is with most every free to play game out there, but it's very true here, as you're locked off from certain skills, ships, and equipment.

The game shines if you can join a Corporation and meet people. Good luck meeting the right people, as the people you meet is going to be a crap shoot. Tons and tons of corps out there try and recruit absolutely anyone they can, so it takes some time to find the right one that suits what you want to do; be it casual or serious, the corp exists.

It really is a massive game, and it's aged well enough; Eve stands as a testament to what other mmo games could accomplish if they have enough ambition. Eve is one of the few examples out there where the universe really IS shaped by the players in it, and unlike other mmos, it's all one server, which is a plus in my mind.

Eve is a grind like no other. Skills simply take time. You add them to a queue, and each one takes anywhere from a few minutes, to weeks, which really slows things down to a crawl if you think that it's just all about learning the curve and putting in the work. Its not. You go to the market, look for the skill, pray someone is selling it at the station you're currently at, and then you wait. Want to fly a specific ship? it's going to require knowing multiple different skills trained to various levels (1 to 5 if i remember correctly), and this is going to take you quite a long time to get together. Then afterwards you're going to need to outfit it with weapons and then outfit the weapons with ammo.

the point being, it's an incredibly complex game. If you like incredibly intricate games that require a lot of time and patience to get into, here it is. I recommend this game because I enjoy that sort of thing, but it's hard to suggest this game at the same time knowing the absolutely massive time commitment it is.

Best of luck. This game has been ruined by no-lifers. Plus, it's actually not really a game but a time consuming spread sheet without a soul.. Look, I get what people say about how this game is space with spreadsheets. I also get how frustrating it can be with pirate and gankers. Bottom line, EVE does well what it does. Its a sandbox MMO in space, I would play this more TBH but for me its just too time consuming, and I don't have a big enough community for myself to be a part of to enjoy 100%

Still HIGHLY recommend if you are looking for a space sim, this is THE BEST space sim in the market atm.

Stories are made from this game, journalists write about it. Its really amazing but you must be ready to put time into it and get past the first hump of getting your basic training done.. I was going to pick this game up and play it again for a bit then I looked at the new price. For me it is now a days work just for 1 month of game time. There are things I need to spend money on, things that are far more important then this. In case anyone who is reading this wonders where in the world I am I'm in North Cyprus (Long story but I'm trying to get the hell out but its very hard) I wish I could play but I don't want to spend a whole days wage on it. Have you ever wanted to work on an Excel spreadsheet in space?. You think the universe is yours?

Hell no.

The universe belongs to who has more alts and injectors.. **Note: I have played for more hours than it states using a different EVE account.**

I was conflicted on whether to recommend EVE because if you have the dedication (explained below) then you'll like it but if you're a brand new player then liking it is going to be about 50/50. Remember EVE is like Marmite, you're going to love it or hate it. Even though I hate Marmite (it is evil) I quite like EVE.

I like EVE on the whole but it can be very difficult for new players to get into it before they get to the point of frustration and just quit. You can not rush this game, you can not play this game if you only have a couple of hours a week to spare. This game is definitely a marathon rather than a sprint so if you don't have the patience I would save yourself the stress and not even start because all it will lead to is you being annoyed and you writing a negative review (think in months\years of game play rather than hours\days). You need to spend hours upon hours upon hours trying to get yourself somewhere close to being able to venture into nullsec (where the big money is) without getting wiped out

in about 10 seconds and even then without having someone watching your back its damn hard.

I have found the majority of interactions with other players have either been hostile or I have been ignored which again can put you off playing so be prepared for this. I was lucky enough to have some friends playing EVE so I had an advantage. If you're on your own then dive into the missions and build as much ISK and experience you can, treat the missions as the tutorial. If you go into the game without doing the missions first then you're going to find things very hard if not impossible.

Play the free to play extensively before you even consider thinking of paying for the Omega, then really think some more, also if you are going to start paying then I advise you to at least for the first few months paying for the 1 Month Omega Time rather than the subscription method, yes it costs a bit more but the big plus is you're not tied down to a subscription. Omega gives you a massive advantage and access to lots more content but (and it's a big but) only purchase Omega if you are truly dedicated to playing and have the time to play...which needs to be a lot.

GRAND UPDATE v 0.2.0 NEW PET AND DLC:

Hello everyone! In this grand update you can find new pet Hamster Homie, and new DLC "Feed the Pets Autumn pack of animal". Lost Satellite Epitasis Feed the Pets Update v 0.2.1 new achievements:

Hey! This is small update version 0.2.1. NEW PET LITTLE HAMSTER:

After the last update - you can find new pet in game, it's a little hamster!. NEW UPDATE v 0.0.9 Changelog:
Version 0.0.9 is the addition of version 0.0.8, which corrects the second part of the errors found on the first day of the release.

Changelog:

- Fixed bugs with the ability "Auto Click"
- Fixed bug with loss of ability description
- Improved abilities descriptions

We appreciate your feedback!. NEW PET CUTE PUPPY:

With the latest update you can find another one pet, it's a Cute Puppy, his emergence is confined to the near release of the game.. NEW UPDATE v 0.0.10 Changelog:
Version 0.0.10 have interesting updates, you need try it by your self.

Changelog:

- Added hot-keys for abilities
- Added 3 new achievements
- Started work with leader boards (now in beta)
- Improved translate
- Improved performance
- Fixed a bug with ability "Manager"
- Fixed some bugs with abilities descriptions

We appreciate your feedback!. NEW UPDATE v 0.0.8 Changelog:
This small update fix some-bugs, found after release.

Changelog:

- Fixed bug with achievement "Do not waste time in vain"
- Improved translate

We appreciate your feedback!. GRAND UPDATE v 0.1.0 WITH NEW PET - MONKEY BOBA:

In this grand update you can find new pet, it`s a monkey Boba.

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